

### Year 6 Online Learning Timetable

	Monday	Tuesday	Wednesday	Thursday	Friday
8.45am	Registration <i>Face-to-face meeting with your tutor via Teams</i>				
9.00am	Weekday Wellbeing <i>Choice of: Fitness Live with Mr Lawrence, Yoga Live with Mrs Hawes, Doodle Live with Miss Aylen or Sing-a-long Live with Mrs Allison</i>				
9.30am	German / Spanish	French	PSHE	English	English
10.15am	BREAK				
10.30am	Maths	English	French	RS	Science
11.15am	BREAK				
11.45am	Science	Maths	Science	Maths	History
12.30pm	LUNCH				
1.30pm	Form Tutorials <i>Small group tutorials with your tutor – each tutor will timetable small groups of 3-4 pupils to meet once per week via Teams.</i>				
1.45pm	Curriculum Enrichment	Curriculum Enrichment	Geography	Curriculum Enrichment	Curriculum Enrichment
2.30pm	BREAK				
2.45pm	Curriculum Enrichment	Curriculum Enrichment	Curriculum Enrichment	Curriculum Enrichment	Thought for the Week
3.30pm	Drama	Games	DT	Art	Music

Taught subjects will be delivered via a combination of Teams and Firefly. This includes English, Maths, Science, French, German/Spanish, Geography, History, RS and PSHE. The sessions will be delivered by the normal class teacher. Lessons will start at the given time and will typically follow this format: a 5-10 input from the teacher either live via Teams or via a pre-recorded video input on Firefly. Pupils will then be set tasks which follow on from the initial input and will work independently for 20-25 minutes. The class teacher will be available via the Chat function on Teams to respond to questions about the work “live”. The lesson will finish with a 15-minute plenary / feedback / discussion session with the teacher. Depending on the subject, there may be some variation to this, at the discretion of the teacher. All sessions will be recorded and saved on the class’s Team.

The creative and practical subjects will be delivering sessions at 3.30pm. Details of these will be shared the day before to allow pupils to have the correct equipment or resources available. These are considered optional and pupils are at liberty to choose the sessions that they are most interested in.

Curriculum Enrichment sessions are designed to allow flexibility in your child’s day and a choice of activity based on need. There are six possible uses of this time:

1. Catching up on incomplete work
2. Catching up on lessons missed by following the recordings
3. Century Tech for English / Maths / Science
4. Quizlet / Language Gym for Languages
5. Cross-curricular STEAM project (which can largely be completed off-line)
6. Coding projects for Computing

Initial Cross-curricular project outline: <https://downsend.fireflycloud.net/steam/curriculum-enrichment-theme-park>